

Course Title: **Drawing and Storytelling**

Course Code: **ARDN640**

Descriptor Start Date: **01/01/2024**

POINTS: **15.00**

LEVEL: **6**

PREREQUISITE/S: **ARDN540**

COREQUISITE/S: **None**

RESTRICTION/S: **None**

## LEARNING HOURS

Hours may include lectures, tutorials, online forums, laboratories. Refer to your timetable and course information in Canvas for detailed information.

**Total learning hours: 150**

## PRESCRIPTOR

Investigates animated drawing practice related to storytelling, developing content from personal, environmental, formal, cultural, political, and/or fantastical contexts: positioning visual style, aesthetics and narrative as conveyors of meaning.

## LEARNING OUTCOMES

1. Investigate and evaluate a range of animated drawing concepts, ideas and their practical application.
2. Engage with analytical and critical methods to evaluate and synthesise practice.
3. Contribute to a community of practice, founded on the principles and practices of mātauranga Māori, of manaakitanga (care), motuhaketanga (self-determination) and kōrero pono (speaking truthfully).
4. Engage and apply a range of appropriate technologies or processes for the Animated Drawing minor.

## CONTENT

Utilising studio lab practices, students will engage with analogue and digital approaches to drawing in pursuit of concepts that include gesture, subjectivity, spatio-temporal notation, portraiture, character design, perspective, and movement.

## LEARNING & TEACHING STRATEGIES

**Disclaimer: Course descriptors may be amended between teaching periods/semesters**

The pedagogical approach will emphasise student-centred learning through a blended work environment. There will be a variable mix of individual and group meetings, workshops, seminars, tutorials, presentations, guest critics and the use of the Learning Management System.

## ASSESSMENT PLAN

Assessment Event	Weighting %	Learning Outcomes
Formative Assessment	0.00	1 - 4
Drawing and Storytelling Project	100.00	1 - 4

<b>Grade Map</b>	<b>MAP1</b>
	A+ A A- Pass with Distinction
	B+ B B- Pass with Merit
	C+ C C- Pass
	D Fail

### Overall requirement/s to pass the course:

Submit all summative assignments and obtain a minimum C- grade overall.

## LEARNING RESOURCES

No prescribed text. Recommended reading lists will be supplied.

**For further information, contact:** Te Ara Auaha - Faculty of Design & Creative Technologies

Principal Programme:	<b>AK3619, Bachelor of Design Te Tohu Paetahi mō te Hoahoa</b>
Related Programme/s:	<b>INEXCH1 SABRD1</b>

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