

Course Title: **Creative Learning Inquiries**

Course Code: **EDUC516**

Descriptor Start Date: **02/01/2022**

Descriptor End Date: **03/10/2022**

POINTS: **15.00**

LEVEL: **5**

PREREQUISITE/S:

COREQUISITE/S:

RESTRICTION/S:

LEARNING HOURS

Hours may include lectures, tutorials, online forums, laboratories. Refer to your timetable and course information in Canvas for detailed information.

Total learning hours: 150

PRESCRIPTOR

How is knowledge created? How can we design inquiries by using art works, crafts, words, performance and play (for example, lego-building, poetry, photographs, and cultural perspectives such as talanoa). This course involves experiential learning as students start a research journey.

LEARNING OUTCOMES

1. Understand how knowledge can be created through inquiry
2. Explore and apply a range of qualitative research methods
3. Critically self-reflect on learning through inquiry

Disclaimer: Course descriptors may be amended between teaching periods/semesters

CONTENT

- The nature of knowledge and knowing
- Curiosity and inquiry
- The nature of creativity and design thinking in inquiry
- Craftivism
- Concept of maker space
- Qualitative inquiry
- Visual methodologies: photographs, rich pictures, video
- Narrative inquiry: poetry, journaling
- Autoethnography: story writing
- The place of talanoa in Pacific inquiry
- Constructionism through lego-building
- Models for critical reflection
- Research design: posing an inquiry question; selecting a methodology; data collection and analysis; presenting findings.
- The place of ethics in inquiry

LEARNING & TEACHING STRATEGIES

The course will have a strong experiential element in-class, through online activities, and in assessments. A course coordinator will ensure coherency across the paper, taking responsibility for introducing and concluding the course as well as making links across sessions. Each session will be taken by a School of Education lecturer who has research experience and expertise in one of the creative methodologies. Lecturers will follow a 'template' for lecture presentation which will ensure that students understand, and experience research design, illustrated through a range of creative methodologies, thus preparing students for their own small qualitative inquiry project. The focus of the course is to encourage curiosity, creativity, confidence and fun while providing a foundation in research design for qualitative inquiry.

ASSESSMENT PLAN

Assessment Event	Weighting %	Learning Outcomes
Reflections	45.00	2
Reflections	45.00	2
Small-scale inquiry	55.00	1, 2, 3
Small-scale inquiry	55.00	1, 2, 3

Grade Map	MAP1
	A+ A A- Pass with Distinction
	B+ B B- Pass with Merit
	C+ C C- Pass
	D Fail

Overall requirement/s to pass the course:

In order to pass this paper, students are required to submit all assessments, and must achieve a combined mark of at least 50%.

LEARNING RESOURCES

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For further information, contact: Te Ara Kete Aronui - Faculty of Culture & Society

Principal Programme: AK3704, Bachelor of Arts

Related Programme/s:

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