

Course Title:	Spatial Design Practice I
Course Code:	SPAD511
Descriptor Start Date:	01/01/2023
Descriptor End Date:	31/12/2023
POINTS:	30.00
LEVEL:	5
PREREQUISITE/S:	DESN511
COREQUISITE/S:	None
RESTRICTION/S:	None

LEARNING HOURS

Hours may include lectures, tutorials, online forums, laboratories. Refer to your timetable and course information in Canvas for detailed information.

Total learning hours: 300

PRESCRIPTOR

Introduces and explores principles, processes and techniques for Spatial Design, alongside theories and contexts. Establishes Spatial Design practice within a creative studio environment.

LEARNING OUTCOMES

1. Apply creative and iterative design processes and techniques in a design practice.
2. Explore and discuss fundamental design theories and contexts in relation to a design practice.
3. Synthesise ideas and concepts using appropriate media, materials and technologies to communicate outcomes through a range of media and approaches.
4. Contribute to a cooperative studio environment underpinned by the guiding principles of mātauranga Māori (Māori-knowledge of the Māori world).

CONTENT

- Establishing a Spatial Design practice.
- Working imaginatively with form, volume, and materials.
- Designing for intimate spaces, personal experiences and whānau familial contexts.
- Describing and evaluating design work from multiple perspectives.
- Introduction to specialised technical and theoretical knowledge related to Spatial Design.

Disclaimer: Course descriptors may be amended between teaching periods/semesters

LEARNING & TEACHING STRATEGIES

The pedagogical approach will emphasise student-centred learning through a blended work environment. There will be a variable mix of individual and group meetings, workshops, seminars, tutorials, presentations, guest critics and the use of Canvas (Learning Management System).

ASSESSMENT PLAN

Assessment Event	Weighting %	Learning Outcomes
Formative Assessment	0.00	1 - 4
Spatial Design Project	100.00	1 - 4

Grade Map

MAP1

A+ A A- Pass with Distinction
B+ B B- Pass with Merit
C+ C C- Pass
D Fail

Overall requirement/s to pass the course:

To gain a pass in this course, a student needs to submit work for all summative assessments and obtain at least a 50% passing grade overall.

LEARNING RESOURCES

No prescribed text. Recommended reading lists will be supplied.

For further information, contact: Te Ara Auaha - Faculty of Design & Creative Technologies

Principal Programme: AK3619, Bachelor of Design Te Tohu Paetahi mō te Hoahoa

Related Programme/s: AK3352

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