

Course Title: **Spatial and Interior Design Practice II**

Course Code: **SPAD611**

Descriptor Start Date: **01/01/2024**

POINTS: **30.00**

LEVEL: **6**

PREREQUISITE/S: **SPAD511**

COREQUISITE/S: **None**

RESTRICTION/S: **None**

LEARNING HOURS

Hours may include lectures, tutorials, online forums, laboratories. Refer to your timetable and course information in Canvas for detailed information.

Total learning hours: 300

PRESCRIPTOR

Develops knowledge of Spatial Design practice through processes and techniques. Exploration of critical theories and concepts specific into Spatial Design practice. Extends Spatial Design practice within a creative and collaborative studio environment.

LEARNING OUTCOMES

1. Apply a range of creative and iterative design processes and techniques through design practice.
2. Explore and discuss relevant theories and contexts in relation to design practice.
3. Synthesise and evaluate ideas and concepts using a range of appropriate media, materials and technologies in the development of design practice.
4. Communicate outcomes that utilise a range of selected media supportive of a cooperative, collaborative studio environment.

CONTENT

- Building a collaborative Spatial Design practice.
- Material imagination and storytelling.
- Visualisation and communication for Spatial Design.
- Designing for fictional spaces, narrative experiences, and community contexts.
- Describing, analysing and evaluating design work from multiple perspectives.
- Building on specialised technical and theoretical knowledge related to Spatial Design.

Disclaimer: Course descriptors may be amended between teaching periods/semesters

LEARNING & TEACHING STRATEGIES

The pedagogical approach will emphasise student-centred learning through a blended work environment. There will be a variable mix of individual and group meetings, workshops, seminars, tutorials, presentations, guest critics and the use of Canvas (Learning Management System).

ASSESSMENT PLAN

Assessment Event	Weighting %	Learning Outcomes
Formative Assessment	0.00	1 - 4
Spatial Design Project	100.00	1 - 4

Grade Map	MAP1
	A+ A A- Pass with Distinction
	B+ B B- Pass with Merit
	C+ C C- Pass
	D Fail

Overall requirement/s to pass the course:

Submit all summative assignments and obtain a minimum C- grade overall.

LEARNING RESOURCES

No prescribed text. Recommended reading lists will be supplied.

For further information, contact: Te Ara Auaha - Faculty of Design & Creative Technologies

Principal Programme: AK3619, Bachelor of Design Te Tohu Paetahi mō te Hoahoa

Related Programme/s: AK3352

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