

Course Title: **Experimental Printmaking: Transfer and Trace**

Course Code: **VSAR612**

Descriptor Start Date: **01/01/2025**

POINTS: **15.00**

LEVEL: **6**

PREREQUISITE/S: **None**

COREQUISITE/S: **None**

RESTRICTION/S: **None**

## LEARNING HOURS

Hours may include lectures, tutorials, online forums, laboratories. Refer to your timetable and course information in Canvas for detailed information.

**Total learning hours: 150**

## PRESCRIPTOR

Develops knowledge in experimental printmaking processes as related to contemporary approaches to concepts of transfer and trace. Explores the transfer of imagery through visual analysis and print based material experimentation utilising a range of print conventions, techniques, and possibilities.

## LEARNING OUTCOMES

1. Engage a range of appropriate technologies and processes linked to experimental printmaking.
2. Investigate and evaluate a range of concepts linked to transfer and trace within contemporary printmaking theoretical, conceptual, and technical concerns.
3. Engage with analytical and critical methods to evaluate and synthesise practice.
4. Contribute to a community of practice, founded on the principles and practices of mātauranga Māori (Māori-knowledge of the Māori world), of manaakitanga (care), motuhaketanga (selfdetermination) and kōrero pono (speaking truthfully).

## CONTENT

Content may include, but need not be limited to:

- Explorative printmaking techniques and processes.
- Approaches related to concepts of transfer and trace in experimental printmaking.
- Visual analytical, making and thinking strategies.
- Contextual knowledge in contemporary art with a focus on experimental printmaking.

**Disclaimer: Course descriptors may be amended between teaching periods/semesters**

## LEARNING & TEACHING STRATEGIES

Teaching and learning will operate within a wānanga as studio-tikanga blended environment where students will be taught via practical application of skills and knowledge within workshops and briefs, and by group and individual tutorials, demonstration, lectures and slide talks. Strategies of kanohi ki te kanohi (face to face), akoako/ tuakana / teina (peer to peer support) and learning collaboratively from and with each other are utilised.

## ASSESSMENT PLAN

Assessment Event	Weighting %	Learning Outcomes
Studio Project	0.00	All
Studio Project	0.00	All
Studio Project	100.00	All

<b>Grade Map</b>	<b>MAP1</b> A+ A A- Pass with Distinction B+ B B- Pass with Merit C+ C C- Pass D Fail
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### Overall requirement/s to pass the course:

Submit all summative assignments and obtain a minimum C- grade overall

## LEARNING RESOURCES

Readings: A list of readings will be provided. Prescribed Texts: There are no prescribed texts; a list of recommended texts is given to students at the outset of the course / or at the beginning of briefs.

**For further information, contact:** Te Ara Auaha - Faculty of Design & Creative Technologies

Principal Programme:	<b>AK3352, Bachelor of Visual Arts Te Tohu Paetahi mō Toi Ataata</b>
Related Programme/s:	<b>INEXCH1 SABRD1</b>

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