

Course Title:	Contextual Resolution
Course Code:	ARDN717
Descriptor Start Date:	01/01/2023
POINTS:	15.00
LEVEL:	7
PREREQUISITE/S:	(TEXD605 and TEXD606) or (ARDN633 and ARDN634)
COREQUISITE/S:	None
RESTRICTION/S:	None

LEARNING HOURS

Hours may include lectures, tutorials, online forums, laboratories. Refer to your timetable and course information in Canvas for detailed information.

Total learning hours: 150

PRESCRIPTOR

Extending surface knowledge and experience a creative surface design project is undertaken. Involves a critical enquiry into an area of personal interest that is aligned to surface design research undertaken through practice. Students will contextualise their intentions and investigate their own art and design processes through the creation of physical prototypes to generate a resolved artefact.

LEARNING OUTCOMES

1. Conceptualise, design and execute a self-directed experimental surface design project.
2. Demonstrate the use of analytical and critical methods to evaluate and synthesise practice.
3. Contribute to a community of practice, founded on the principles and practices of mātauranga Māori, of manaakitanga (care), motuhaketanga (self-determination) and kōrero pono (speaking truthfully).
4. Demonstrate an understanding and mastery of appropriate technologies for the Experimental Surface Design minor.

CONTENT

- Development of three-dimensional thinking through the design and construction of experimental fabrications
- Collaborative approaches, processes and application
- Research for experimental surfaces
- Design for experimental surfaces

Disclaimer: Course descriptors may be amended between teaching periods/semesters

LEARNING & TEACHING STRATEGIES

The pedagogical approach will emphasise student-centred learning through a blended work environment. There will be a variable mix of individual and group meetings, workshops, seminars, tutorials, presentations, guest critics and the use of Canvas (Learning Management System).

ASSESSMENT PLAN

Assessment Event	Weighting %	Learning Outcomes
Project	100.00	1-4

Grade Map	MAP1
	A+ A A- Pass with Distinction
	B+ B B- Pass with Merit
	C+ C C- Pass
	D Fail

Overall requirement/s to pass the course:

To gain a pass in this course, a student needs to submit work for all summative assessments and obtain at least a 50% passing grade overall.

LEARNING RESOURCES

No prescribed text. Recommended reading lists will be supplied.

For further information, contact: Te Ara Auaha - Faculty of Design & Creative Technologies

Principal Programme: AK3619, Te Tohu Paetahi mō te Hoahoa - Bachelor of Design

Related Programme/s: AK3352

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